COMPUTER SCIENCE 61A

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1 Lists

A list is an ordered collection of values. In Python, we can have lists of whatever values we want, be it integers, strings, functions, or even other lists! Furthermore, the types of the list's contents need not be the same; in other words, the list need not be homogenous. Lists are dynamic, so we can add, change, and remove elements whenever we like. Let's look at an example:

```
>>> fantasy_team = []
>>> fantasy_team.append("frank gore")
>>> print(fantasy_team)
['frank gore']
>>> fantasy_team.append("calvin johnson")
>>> print(fantasy_team[1])
calvin johnson
>>> fantasy_team.remove("calvin johnson")
>>> fantasy_team[0] = "aaron rodgers"
>>> print(fantasy_team)
['aaron rodgers']
```

Lists can be created using square braces, and likewise, their elements can be accessed via square braces (we call this indexing). Lists are zero-indexed; to access their first element, we must index at 0, to access their second element, we must index at 1, and to access their i^{th} element, we must index at i-1. Also handy, we can access the last element at index -1. Let's try out some indexing basics.

1.1 Basics

1. What would Python print?

```
>>> a = [1, 5, 4, 2, 3]
>>> print(a[0], a[-1])
```

Solution:

1 3

```
>>> a[4] = a[2] + a[-2]
>>> a
```

Solution:

[1, 5, 4, 2, 6]

>>> len(a)

Solution: 5

>>> 4 **in** a

Solution: True

```
>>> a[1] = [a[1], a[0]]
>>> a
```

Solution:

```
[1, [5, 1], 4, 2, 6]
```

1.2 List methods

In addition to the indexing operator, lists have many mutating methods, some of which are listed here:

1. append (el) \rightarrow Adds el to the end of the list

- 2. index (el) \rightarrow Returns the index of el if it occurs in the list, otherwise errors.
- 3. insert (i, el) \rightarrow Insert el at index i
- 4. remove (el) \rightarrow Removes the first occurrence of el in list, otherwise errors
- 5. sort () \rightarrow Sorts elements of list *in place*

List methods are called via 'dot notation', as in:

```
>>> colts = ['andrew luck', 'reggie wayne']
>>> colts.append('trent richardson')
```

1. Write a function that removes all instances of an element from a list.

```
def remove_all(el, lst):
    """Removes all instances of el from lst.
    >>> x = [3, 1, 2, 1, 5, 1, 1, 7]
    >>> remove_all(1, x)
    >>> x
    [3, 2, 5, 7]
    """
```

```
Solution:

while el in lst:
   lst.remove(el)
```

2. Write a function that takes in two values x and y, and a list l, and adds as many y's to the end of the list as there are x's. Do not use the built-in function count.

```
def add_this_many(x, y, lst):
    """ Adds y to the end of lst the number of times x occurs in lst.
    >>> lst = [1, 2, 4, 2, 1]
    >>> add_this_many(1, 5, lst)
    >>> lst
    [1, 2, 4, 2, 1, 5, 5]
    """
```

```
Solution:
    count = 0
    for el in lst:
        if el == x:
            count += 1
    while count > 0:
        lst.append(y)
        count -= 1
```

1.3 Slicing

If we'd like to get back parts of the list, as opposed to single elements, we *slice* the list. Slicing a list returns us a copy subset of the original list. To slice, we use the following syntax:

lst[start:end:step]

where start, end, and step are integers. The slice includes every other step elements starting at the start index and up to but not including end index. In other words, it includes elements at indices start, start+1*step, start+2*step, start+3*step, and so on up to end. It is legal to omit one or more of start, end, and step; they default to 0, len(lst), and 1, respectively. Start and end can be negative, meaning you count from the end.

```
>>> a = [0, 1, 2, 3, 4, 5, 6]
>>> a[1:4]
[1, 2, 3]
>>> a[1:6:2]
[1, 3, 5]
>>> a[:4]
[0, 1, 2, 3]
>>> a[3:]
[3, 4, 5, 6]
>>> a[1:4:]
[1, 2, 3]
>>> a[-1:]
[6]
```

1. What would Python print?

```
>>> a = [3, 1, 4, 2, 5, 3]
>>> a[:4]
```

```
Solution: [3, 1, 4, 2]
```

>>> a

```
Solution: [3, 1, 4, 2, 5, 3]
```

```
>>> a[1::2]
```

```
Solution: [1, 2, 3]
```

```
>>> a[:]
```

```
Solution: [3, 1, 4, 2, 5, 3]

>>> a[4:2]

Solution: []

>>> a[1:-2]

Solution: [1, 4, 2]

>>> a[::-1]

Solution: [3, 5, 2, 4, 1, 3]
```

1.4 For loops

There are two common methods of looping through lists.

- for el in lst \rightarrow loops through the elements in lst
- for i in range (len(lst)) \rightarrow loops through the valid, positive indices of lst

If you do not need indices, looping over elements is usually more clear. Let's try this out.

1. Reverse a list *in place*, meaning mutate the passed in list itself, instead of returning a new list.

```
def reverse(lst):
    """ Reverses 1st in place.
    >>> x = [3, 2, 4, 5, 1]
    >>> reverse(x)
    >>> x
    [1, 5, 4, 2, 3]
    """
```

```
Solution:
    i, n = 0, len(lst)
    while i < n / 2:
        temp = lst[i]</pre>
```

```
lst[i] = lst[n - 1 - i]
lst[n - 1 - i] = temp
i += 1
```

2. Write a function that rotates the elements of a list to the right by k. Elements should not "fall off"; they should wrap around the beginning of the list. rotate should return a new list. To make a list of n 0's, you can do this: [0] * n

```
def rotate(lst, k):
    """ Return a new list, with the same elements
        of lst, rotated to the right k.
    >>> x = [1, 2, 3, 4, 5]
    >>> rotate(x, 3)
    [3, 4, 5, 1, 2]
    """
```

```
Solution:
    n = len(lst)
    ret = [0] * n
    for i in range(n):
        j = (i + k) % n
        ret[j] = lst[i]
    return ret

or
    return lst[-k:] + lst[:-k]
```

1.5 Higher order functions and list comprehensions

Many times, we wish an operation to be applied to all elements of a list. Python has methods built-in to help us with these tasks (except reduce which has been hidden in Python3):

- map (fn, lst) \rightarrow applies fn to each element in lst
- filter (pred, lst) \rightarrow keeps those elements in lst that satisfy the predicate
- reduce (accum, lst, zero_value) \rightarrow repeatedly calls the accumulator, which takes in two arguments and returns a single value, on elements of lst.

We can also use higher order functions in *list comprehensions*. List comprehensions are a compact way to apply some operations to a sequence. They look like this:

```
[expression for value in sequence if predicate]
```

where the if clause is optional.

1. What would Python print?

```
>>> l_1, l_2 = lambda x: 3*x + 1, lambda x: x % 2 == 0 >>> list(filter(l_2, map(l_1, [1,2,3,4])))
```

```
Solution:
[4, 10]
```

```
>>> [x*x - x \text{ for } x \text{ in } [1, 2, 3, 4] \text{ if } x > 2]
```

```
Solution:
[6, 12]
```

```
>>> [[y*2 for y in [x, x+1]] for x in [1,2,3,4]]
```

```
Solution:
[[2, 4], [4, 6], [6, 8], [8, 10]]
```

2 Dictionaries

Recall that *dictionaries* are data structures that map *keys* to *values*. Dictionaries are usually unordered (unlike real-world dictionaries) – in other words, the key-value pairs are not arranged in the dictionary in any particular order. Let's look at an example:

```
>>> superbowls = {'joe montana': 4, 'tom brady':3, 'joe flacco': 0}
>>> superbowls['tom brady']
3
>>> superbowls['peyton manning'] = 1
>>> superbowls
{'peyton manning': 1, 'tom brady': 3, 'joe flacco': 0, 'joe montana': 4}
```

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```
>>> superbowls['joe flacco'] = 1
>>> superbowls
{'peyton manning': 1, 'tom brady': 3, 'joe flacco': 1, 'joe montana': 4}
```

Dictionaries are indexed with similar syntax as sequences, only they use keys, which can be any immutable value, not just numbers. Dictionaries themselves are mutable; we can add, remove, and change entries after creation. There is only one value per key, however, in a dictionary (we call this *injective* or one-to-one).

1. Continuing from above, what would Python print?

```
>>> 'colin kaepernick' in superbowls
```

```
Solution: False
```

>>> len(superbowls)

Solution: 4

```
>>> superbowls['peyton manning'] = superbowls['joe montana']
>>> superbowls[('eli manning', 'giants')] = 2
>>> superbowls[3] = 'cat'
>>> superbowls
```

Solution:

```
{'peyton manning': 4, 3: 'cat', ('eli manning', 'giants'): 2,
'tom brady': 3, 'joe flacco': 1, 'joe montana': 4}
```

```
Solution: Error, unhashable type 'list'
```

Dictionaries in general can be arbitrarily deep, meaning their values can be dictionaries themselves. Let's get practice traversing these deep structures. To do so, we'll need to know a couple more things about dictionaries.

To iterate over a dictionary's keys:

```
for k in d.keys():
    ...
and to remove an entry:
del dictionary[key]
```

2. Given an arbitrarily deep dictionary replace all occurrences of x as a value with y.

```
def replace_all(d, x, y):
    """Replaces all values of x with y.
    >>> d = {1: {2:3, 3:4}, 2:{4:4, 5:3}}
    >>> replace_all(d,3,1)
    >>> d
    {1: {2: 1, 3: 4}, 2: {4: 4, 5: 1}}
    """
```

```
Solution:
    for k in d.keys():
        if d[k] == x:
            d[k] = y
        elif type(d[k]) is dict:
            replace_all(d[k], x, y)
```

3. Given a (non-nested) dictionary delete all occurences of a value. You cannot delete items in a dictionary as you are iterating through it.

```
def rm(d, x):
    """Removes all pairs with value x.
    >>> d = {1:2, 2:3, 3:2, 4:3}
    >>> rm(d,2)
    >>> d
    {2:3, 4:3}
    """
```

```
Solution:
    rm_list = []
    for k in d.keys():
        if d[k] == x:
            rm_list.append(k)
```

for k in rm_list:
 del d[k]