

Due Thursday, July 5, 4:59pm

**1. (15 pts.) Stable Marriage True-or-False?**

For each of the following claims, state whether the claim is true or false. If it is true, give a *short* proof; if it is false, give a *simple* counterexample.

- In a stable marriage instance, if man  $M$  and woman  $W$  each put each other at the top of their respective preference lists, then  $M$  must be paired with  $W$  in every stable pairing.
- In a stable marriage instance with at least two men and two women, if man  $M$  and woman  $W$  each put each other at the bottom of their respective preference lists, then  $M$  cannot be paired with  $W$  in any stable pairing.
- For every  $n > 1$ , there is a stable marriage instance with  $n$  men and  $n$  women which has an unstable pairing in which every unmatched man-woman pair is a rogue couple.

**2. (12 pts.) Modular Arithmetic**

- Give the addition and multiplication tables for modular-5 arithmetic. Write down the inverse for each of the elements which have one, and identify the ones which have no inverse.
- Solve the following equations for  $x$  and  $y$  or show that no solution exists. Show your work (in particular, what division must you carry out to solve each case).
  - $5x + 23 \equiv 6 \pmod{47}$
  - $9x + 80 \equiv 2 \pmod{81}$
  - The system of simultaneous equations  
 $30x + 3y \equiv 0 \pmod{37}$  and  $y \equiv 4 + 13x \pmod{37}$
- Compute  $\gcd(5688, 2010)$  and show your steps.
- Use Extended Euclid's algorithm to find some pair of integers  $j, k$  such that  $52j + 15k = 3$ . Show your work.

**3. (10 pts.) GCD**

In class we saw that, if  $\gcd(m, x) = 1$  then there are  $m$  distinct elements in the set  $\{\text{mod}(ax, m) : a \in \{0, \dots, m-1\}\}$ . If  $\gcd(m, x) > 1$ , how many distinct elements are there? Prove your answer.

**4. (10 pts.) Poker mathematics**

A *pseudorandom number generator* is a way of generating a large quantity of random-looking numbers, if all we have is a little bit of randomness (known as the *seed*). One simple scheme is the *linear congruential generator*, where we pick some modulus  $m$ , some constants  $a, b$ , and a seed  $x_0$ , and then generate the sequence of outputs  $x_0, x_1, x_2, x_3, \dots$  according to the following equation:

$$x_{t+1} = \text{mod}(ax_t + b, m)$$

(Notice that  $0 \leq x_t < m$  holds for every  $t$ .)

You've discovered that a popular web site uses a linear congruential generator to generate poker hands for its players. For instance, it uses  $x_0$  to pseudo-randomly pick the first card to go into your hand,  $x_1$  to pseudo-randomly pick the second card to go into your hand, and so on. For extra security, the poker site has kept the parameters  $a$  and  $b$  secret, but you do know that the modulus is  $m = 2^{31} - 1$  (which is prime).

Suppose that you can observe the values  $x_0, x_1, x_2, x_3$ , and  $x_4$  from the information available to you, and that the values  $x_5, \dots, x_9$  will be used to pseudo-randomly pick the cards for the next person's hand. Describe how to efficiently predict the values  $x_5, \dots, x_9$ , given the values known to you.

### 5. (12 pts.) RSA

In this problem you play the role of Amazon, who wants to use RSA to be able to receive messages securely.

- Amazon first generates two large primes  $p$  and  $q$ . He picks  $p = 13$  and  $q = 19$  (in reality these should be 512-bit numbers). He then computes  $N = pq$ . Amazon chooses  $e$  from  $e = 37, 38, 39$ . Only one of those values is legitimate, which one?  $(N, e)$  is then the public key.
- Amazon generates his private key  $d$ . He keeps  $d$  as a secret. Find  $d$ . Explain your calculation.
- Bob wants to send Amazon the message  $x = 102$ . How does he encrypt his message using the public key, and what is the result?
- Amazon receives an encrypted message  $y = 141$  from Charlie. What is the unencrypted message that Charlie sent him?

### 6. (10 pts.) Easy RSA

In class, we said that RSA uses as its modulus a product of two primes. Let's look at a variation that uses a single prime number as the modulus. In other words, Bob would pick a 1024-bit prime  $p$  and a public exponent  $e$  satisfying  $2 \leq e < p - 1$  and  $\gcd(e, p - 1) = 1$ , calculate his private exponent  $d$  as the inverse of  $e$  modulo  $p - 1$ , publish  $(e, p)$  as his public key, and keep  $d$  secret. Then Alice could encrypt via the equation  $E(x) = \text{mod}(x^e, p)$  and Bob could decrypt via  $D(y) = \text{mod}(y^d, p)$ .

Explain why this variation is insecure. In particular, describe a procedure that Eve could use to recover the message  $x$  from the encrypted value  $y$  that she observes and the parameters  $(e, p)$  that are known to her. Analyze the running time of this procedure, and make sure to justify why Eve could feasibly carry out this procedure without requiring extravagant computation resources.

### 7. (10 pts.) Practice with Lagrange interpolation

This problem will have you practice with Lagrange interpolation. Here, we are looking for a polynomial  $p(x)$  of degree at most 2 that passes through the points  $(1, 2)$ ,  $(2, 3)$ , and  $(3, 5)$ , working in  $GF(7)$ . In other words, we want  $p(x)$  to satisfy  $p(1) \equiv 2 \pmod{7}$ ,  $p(2) \equiv 3 \pmod{7}$ , and  $p(3) \equiv 5 \pmod{7}$ .

- Find the three polynomials  $\Delta_1(x)$ ,  $\Delta_2(x)$ ,  $\Delta_3(x)$ . Simplify them to the form  $ax^2 + bx + c \pmod{7}$  where  $a, b, c$  are integers satisfying  $0 \leq a, b, c < 7$ . Circle or box your final answer.
- Using your answer to part 1 and Lagrange interpolation, find the polynomial  $p(x)$ . Simplify it to the form  $ax^2 + bx + c \pmod{7}$  where  $a, b, c$  are integers satisfying  $0 \leq a, b, c < 7$ . Circle or box your final answer.

### 8. (6 pts.) I'm not a spy, but I play one in CS70

You are sent an encoded message  $(c_1, c_2, c_3, c_4, c_5, c_6)$  where  $c_i = \sum_{j=0}^3 m_j \cdot i^j \pmod{7}$ , and the  $m_j$  are integers mod 7. You actually receive  $(5, X, 2, 5, X, 6)$ , where  $X$  means "missing". Reconstruct the original message  $(m_0, m_1, m_2, m_3)$ . Justify your answer.

### 9. (12 pts.) ISBN checksums

An ISBN is a 10-digit number that serves as a serial number for books. The last digit is a checksum, which can be helpful for detecting data entry errors when typing in an ISBN. If the first nine digits are given by  $x_1, \dots, x_9$  (where  $0 \leq x_i \leq 9$ ), the checksum digit  $x_{10}$  is given by

$$x_{10} = \text{mod}(x_1 + 2x_2 + \dots + 8x_8 + 9x_9, 11).$$

(The checksum digit is in the range  $0 \leq x_{10} \leq 10$ . If the checksum digit is “10”, the letter X is substituted when writing out an ISBN.) An equivalent way to describe the ISBN algorithm is like this: the checksum digit  $x_{10}$  is chosen so that the following equation is true:

$$10x_1 + 9x_2 + \dots + 3x_8 + 2x_9 + x_{10} \equiv 0 \pmod{11}.$$

For instance, a sample ISBN is 0201896834; this has a valid checksum, since

$$10 \cdot 0 + 9 \cdot 2 + 8 \cdot 0 + 7 \cdot 1 + 6 \cdot 8 + 5 \cdot 9 + 4 \cdot 6 + 3 \cdot 8 + 2 \cdot 3 + 1 \cdot 4 = 176 \equiv 0 \pmod{11}.$$

For each of the following claims about this checksum algorithm, say whether the claim is true or false. Justify your answer.

- (a) The ISBN checksum detects all single-digit errors (i.e., all errors where a single digit is entered incorrectly).
- (b) The ISBN checksum detects all two-digit errors (i.e., all errors where a pair of digits, not necessarily adjacent, are entered incorrectly).
- (c) The ISBN checksum detects all errors where a pair of adjacent digits are transposed (e.g., where we enter 0021896834 instead of 0201896834).
- (d) The ISBN checksum detects all errors where any pair of digits (not necessarily adjacent) are transposed (e.g., where we enter 3201896804 instead of 0201896834).